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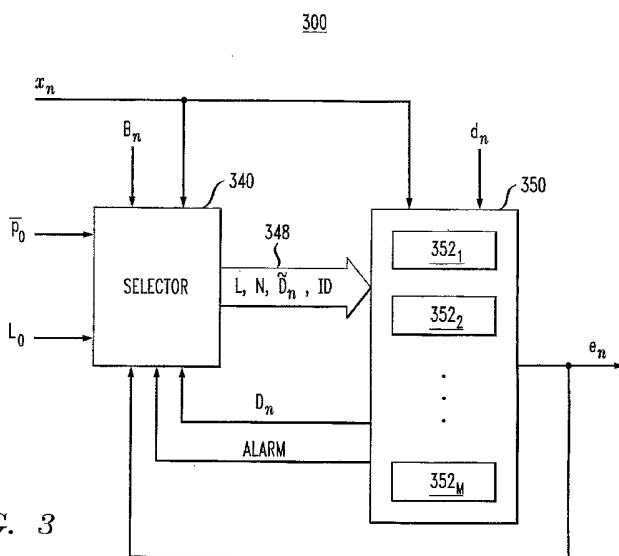


FIG. 3

(57) Abstract: An adaptive filter configured to use multiple algorithm species that differ in the quality of echo suppression and respective burdens imposed on the computational resources of the host communication device. Depending on the available computational budget, the adaptive filter selects an algorithm species that, while supporting a relatively high quality of echo suppression, involves a relatively low risk of overwhelming the computational resources. The adaptive filter monitors changes in the available computational budget and, if appropriate or necessary, can change the algorithm species to maintain a quality of echo suppression that is optimal for the current computational budget. If a change of the algorithm species is initiated, then at least a portion of internal algorithm data from the previously running algorithm species might be transferred for use in the subsequent algorithm species.

ADAPTIVE FILTERING WITH FLEXIBLE SELECTION OF ALGORITHM COMPLEXITY AND PERFORMANCE

BACKGROUND OF THE INVENTION

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Field of the Invention

The present invention generally relates to adaptive filtering and, more specifically, to echo-suppression algorithms.

Description of the Related Art

This section introduces aspects that may help facilitate a better understanding of the invention(s). Accordingly, the statements of this section are to be read in this light and are not to be understood as admissions about what is in the prior art or what is not in the prior art.

Echo cancellation is a process of removing echo from a communication signal. Echo can appear, e.g., due to the use of hybrids and/or speech compression techniques and due to packet processing delays. In voice communications, echo cancellation can advantageously improve call quality and reduce bandwidth requirements.

Echo cancellers use adaptive filters because the exact acoustic and/or network environment, in which the host communication device operates, is not known *a priori*. Filter adjustment is thus used to enable the host communication device to perform reasonably well in a variety of environments. There exist a large number of algorithms for adaptively adjusting filter parameters, which algorithms differ in dimensionality, computational complexity, convergence speed, stability, etc. In general, relatively complex algorithms provide relatively high quality of echo suppression, but impose a relatively heavy burden on the computational resources of the host communication device. On the other hand, the quality of echo suppression achieved through the use of relatively simple algorithms might not be optimal or even acceptable.

SUMMARY OF THE INVENTION

Problems in the prior art are addressed by various embodiments of an adaptive filter configured to use multiple algorithm species that differ in the quality of echo suppression and respective burdens imposed on the computational resources of the host communication device. Depending on the available computational budget, the adaptive filter selects an algorithm species that, while supporting a relatively high quality of echo suppression,

involves a relatively low risk of overwhelming the computational resources. The adaptive filter monitors changes in the available computational budget and, if appropriate or necessary, can change the algorithm species to maintain a quality of echo suppression that is optimal for the current computational budget. If a change of the algorithm species is initiated, then at least a portion of internal algorithm data from the previously running algorithm species might be transferred for use in the subsequent algorithm species. The adaptive filter also runs an error-monitoring routine that enables early detection of an impending algorithm crash. Using a warning generated by the error-monitoring routine, the adaptive filter performs a soft restart in which a significant portion of internal algorithm data can be recycled, thereby saving substantial computational resources that would otherwise be spent to recalculate the same after a crash.

According to one embodiment, the present invention is a device comprising an algorithm module and a selector module operatively coupled to the algorithm module. The algorithm module has a plurality of algorithm species, each adapted to suppress echo in a communication signal. The selector module is adapted to select a first algorithm species from said plurality based on an available computational budget; and further adapted to configure the algorithm module to run the first algorithm species to perform said echo suppression.

According to another embodiment, the present invention is a method of adaptive filtering comprising the steps of: (A) based on an available computational budget, selecting a first algorithm species from a plurality of algorithm species, each adapted to suppress echo in a communication signal of a communication device; and (B) configuring the communication device to run the first algorithm species to perform said echo suppression.

BRIEF DESCRIPTION OF THE DRAWINGS

Other aspects, features, and benefits of the present invention will become more fully apparent from the following detailed description, the appended claims, and the accompanying drawings in which:

Fig. 1 shows a simplified block diagram of a portion of a communication system according to one embodiment of the invention;

Fig. 2 shows a block diagram of an adaptive filter that can be used in the communication system of Fig. 1 according to one embodiment of the invention;

Fig. 3 shows a block diagram of an adaptive filter that can be used in the communication system of Fig. 1 according to another embodiment of the invention; and

Fig. 4 shows a block diagram of an algorithm module that can be used in the adaptive filter of Fig. 3 according to one embodiment of the invention.

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DETAILED DESCRIPTION

Fig. 1 shows a simplified block diagram of a portion of a communication system **100** according to one embodiment of the invention. System **100** has an adaptive filter **110** receiving a digitally sampled input signal, x_n , where n is the time index. System **100** further has an echo path **120** that produces an unwanted signal, u_n , which is an echo of the input signal. A wanted signal, s_n , generated in system **100** is distorted by superimposed unwanted signal u_n to become a perceived signal, d_n . An echo estimate, y_n , generated by adaptive filter **110** is subtracted in an adder **130** from perceived signal d_n to generate an output signal, e_n . The parameters of adaptive filter **110** are selected so that the impulse response of the filter approximates that of echo path **120** to cause echo estimate y_n to substantially cancel unwanted signal u_n in output signal e_n . Since the characteristics of echo path **120** can vary over time, the parameters of adaptive filter **110** are continuously updated, using a feedback path **108**, to maintain an acceptable quality of echo suppression.

Fig. 2 shows a block diagram of an adaptive filter **210** that can be used as adaptive filter **110** according to one embodiment of the invention. Adaptive filter **210** has $L-1$ delay elements **212** coupled to L scaling blocks **214**, where L is an integer greater than 1. Delay element **212**₁ and scaling block **214**₀ receive input signal x_n . Scaling block **214** _{i} receives, as an input, the output of delay element **212** _{i} , where $1 \leq i \leq L-1$. Each scaling block **214** scales its input signal by applying a corresponding weighting coefficient $w_{j,n}$, where $0 \leq j \leq L-1$. The weighting coefficients can be adjusted, e.g., as described in more detail below. An adder **216** sums the outputs of scaling blocks **214** to produce echo estimate y_n .

In mathematical terms, adaptive filter **210** performs a multiplication of a transposed excitation vector $(x_n, x_{n-1}, \dots, x_{n-L+1})$ and an adaptive tap-weight vector $(w_{0,n}, w_{1,n}, \dots, w_{L-1,n})$. The excitation vector changes over time and can be used to construct an N -dimensional excitation matrix, where N is a positive integer. The excitation matrix is a rectangular matrix of size $L \times N$ having N consecutive transposed excitation vectors as its columns. An adaptive-filtering algorithm that operates on such an excitation matrix is usually referred to

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as having the N -th projection order or being N -dimensional. The structure of adaptive filter **210** corresponds to a one-dimensional adaptive-filtering algorithm. One skilled in the art will appreciate that an adaptive filter based on an N -dimensional (where $N > 1$) adaptive-filtering algorithm might have a structure that is different from that of adaptive filter **210**. In
5 general, an adaptive filter analogous to adaptive filter **210** can be implemented as a program running on a digital signal processor (DSP) or as an application specific integrated circuit (ASIC).

Fig. 3 shows a block diagram of an adaptive filter **300** that can be used in communication system **100** according to another embodiment of the invention. More
10 specifically, adaptive filter **300** is intended to replace both adaptive filter **110** and adder **130**. Adaptive filter **300** has a selector module **340** operatively coupled to an algorithm module **350**. Algorithm module **350** receives input signal x_n and perceived signal d_n and processes these signals to generate output signal e_n (see also Fig. 1). The type of processing to which signals x_n and d_n are subjected in algorithm module **350** is controlled, via a control
15 signal **348**, by selector module **340**. In one embodiment, control signal **348** specifies one or more of the following: (i) number of taps L ; (ii) projection order N ; (iii) a set of initialization and/or restart data and parameters, \tilde{D}_n ; and (iv) an algorithm or algorithm-species identification, ID . Based on control signal **348**, algorithm module **350** calls one of procedures **352**₁ – **352**_M. The called procedure is then used to process signals x_n and d_n and
20 generate output signal e_n .

As used herein, the term “algorithm” means a well-defined, step-by-step computational procedure directed at reducing, in a finite number of steps, the contribution of echo in output signal e_n . Different algorithms generally represent different methods of solving an underlying mathematical problem. Different algorithms may also differ in the
25 definitions of their underlying mathematical problems, even though they all share the same goal (i.e., echo suppression). Each algorithm is generally embodied by a plurality of “algorithm species,” which are characterized by different values of L and/or N . While different species of an algorithm share the same general method of solving the underlying mathematical problem, the dimensions of the operational mathematical objects (e.g., the
30 excitation matrix, adaptive tap-weight vector, etc.) might be different for different species. As a result, different species of the same algorithm generally consume different amounts of

computational power (typically measured in millions of instructions per second, MIPS). Each of procedures $352_1 - 352_M$ in algorithm module **350** generally represents a different species of one or more different algorithms.

In a representative embodiment, adaptive filter **300** relies on computational resources (e.g., the CPU) of the host device. Depending on the tasks that are being run by the host device, the total MIPS budget that is allocated to adaptive filter **300** can vary over time. For example, if the level of CPU usage by other tasks is relatively low, then a relatively large portion of the CPU power is available for allocation to adaptive filter **300**. On the other hand, if the level of CPU usage by other tasks is relatively high, then a relatively small portion of the CPU power is available for allocation to adaptive filter **300**. In a typical host device, the MIPS budgets that can be allocated to different communication channels depend primarily on the overall traffic load, e.g., the number of active communication channels, and the peak computational requirements for each of the channels.

As already indicated in the background section, generally, there is a direct correlation between the complexity of the algorithm and the resulting quality of echo suppression. On one hand, relatively complex algorithms, while capable of providing relatively high quality of echo suppression, run a substantial risk of overwhelming the computational resources of the host device and causing an operational crash of the adaptive filter. On the other hand, relatively simple algorithms do not pose a substantial risk of this sort, but at the expense of providing suboptimal quality of echo suppression.

Adaptive filter **300** addresses these problems because it can select and/or change the algorithm and/or algorithm species based on the available MIPS budget. More specifically, selector module **340** receives, as one of its input signals, signal B_n , which informs the selector module about the MIPS budget that the host device is currently able to allocate to adaptive filter **300**. Based on signal B_n , selector module **340** configures algorithm module **350**, e.g., using variable ID in control signal **348**, to select and run an appropriate procedure **352** that, while supporting a relatively high quality of echo suppression, carries a relatively low risk of overwhelming the computational resources. Selector module **340** is configured to monitor changes in the available MIPS budget and, if appropriate or necessary, instruct algorithm module **350** to switch to a different procedure **352** to insure that the risk of operational crash of adaptive filter **300** remains relatively low (e.g., below a specified

threshold value) while optimal (for the available MIPS budget) quality of echo suppression is being maintained.

Each procedure **352** in algorithm module **350** is generally characterized by a well-defined MIPS cap. As a result, selector module **340** can identify procedure **352** whose
5 MIPS cap comes closest to the available MIPS budget, without exceeding it. Hereafter, this procedure is referred to as an “optimal-MIPS procedure.” As the MIPS budget fluctuates, so does the identity of the optimal-MIPS procedure. For achieving optimal quality of echo suppression, it is desirable to have algorithm module **350** running optimal-MIPS procedures as large a fraction of the time as possible. However, practical limitations on the
10 implementation of transitions between different procedures **352** and the MIPS overhead of each of such transitions impose an upper limit on the rate at which transitions between procedures **352** remain beneficial in terms of the quality of echo suppression. In general, for each particular set of algorithm species implemented in algorithm module **350** and the corresponding structure of enabled transitions between different procedures **352**, there is a
15 cutoff frequency, whereat more-frequent transitions are no longer beneficial.

In one configuration, the host device refreshes signal B_n less frequently than the refresh rate corresponding to the cutoff frequency. Since adaptive filter **300** generally does not switch procedures **352** more frequently than the refresh rate, the switch rate is automatically below the rate corresponding to the cutoff frequency. In an alternative
20 configuration, the host device refreshes signal B_n every clock cycle, but adaptive filter **300** reads signal B_n at a rate that is below the rate corresponding to the cutoff frequency. In yet another configuration, the host device refreshes signal B_n every clock cycle, but adaptive filter **300** averages signal B_n over a period of time and supplies averaged values of the MIPS budget to selector module **340** at a rate that is below the rate corresponding to the cutoff
25 frequency. In a typical configuration, selector module **340** might receive an update of the MIPS budget several times per second or about once per speech frame.

In one configuration, signal B_n , originates from a task manager residing in the media gateway of the host device. Since the task manager “knows” the overall system load and resource allocation, it can generate signal B_n by provisionally allocating at least a portion of
30 the available processing capacity to adaptive filter **300**. If adaptive filter **300** is one of a plurality of such adaptive filters, then the task manager generates multiple signals B_n , each intended for a respective one of adaptive filters **300**.

In addition to signal B_n , selector module **340** receives several other input signals that are used therein to appropriately generate control signal **348**. For example, one of the input signals received by selector module **340** specifies a preferred number of taps, L_0 , for adaptive filter **300**. If the MIPS budget permits, then selector module **340** passes that preferred number onto algorithm module **350**. However, if the MIPS budget is relatively tight, then selector module **340** can reduce the number of taps and configure algorithm module **350** to run one of the algorithm species characterized by the number of taps $L < L_0$.

Another one of the input signals received by selector module **340** specifies preferred parameter values for initialization of various procedures **352** in algorithm module **350**. In Fig. 3, this input signal is labeled as constant set \overline{p}_0 . If some of procedures **352** are based on a fast affine projection (FAP) algorithm, then constant set \overline{p}_0 contains the preferred initial values of (i) scalar regularization parameter δ_0 for the sample autocorrelation matrix and (ii) step-size parameter μ_0 . A more-detailed explanation of these parameters is given, e.g., in the original FAP article by S.L. Gay and S. Tavathia entitled "The Fast Affine Projection Algorithm," published in the Proceedings of the International Conference on Acoustics, Speech, and Signal Processing (ICASSP), Detroit, Michigan, USA, May 1995, pp. 3023-26, which article is incorporated herein by reference in its entirety. Selector module **340** can use constant set \overline{p}_0 , e.g., to generate set \tilde{D}_n for control signal **348**.

In one embodiment, either selector module **340** or algorithm module **350**, or both, execute one or more monitoring procedures (not explicitly shown in Fig. 3) that detect situations in which error accumulation in the currently active procedure **352** begins to approach a critical level, thereby threatening to cause a catastrophic divergence of that procedure crash in adaptive filter **300**. Selector module **340** uses input signal x_n and/or output signal e_n to provide input data for the monitoring procedure(s) implemented at the selector module. Algorithm module **350** uses an alarm signal to forewarn selector module **340** about critical error accumulation detected by the monitoring procedure(s) implemented at the algorithm module. Based on the warnings generated by the monitoring procedure(s), selector module **340** can instruct algorithm module **350** to switch to a different procedure **352** or to implement a safe restart of the currently active procedure **352**. Because a warning is generated when the internal data and parameters of the currently active procedure **352** are not yet significantly injured by the error accumulation, a relatively large amount of those

data and parameters can be recycled, thereby saving substantial computational resources that would otherwise be required to recalculate the same. After a successful iteration, algorithm module **350** uses a signal labeled D_n to transfer the relevant internal algorithm data and parameters of the currently active procedure **352** to a rescue buffer in selector module **340**. After a warning is generated, the saved data and parameters can be (i) 5 retrieved from the rescue buffer, (ii) slightly modified, if appropriate or necessary, and (iii) returned, via control signal **348** (see variable \tilde{D}_n in Fig. 3), back to algorithm module **350** for use in the restarted procedure **352**.

Fig. 4 shows a block diagram of an algorithm module **450** that can be used as 10 algorithm module **350** according to one embodiment of the invention. Algorithm module **450** has thirty procedures $452_{K,N}$, where K is an index identifying an algorithm and N is the projection order. All procedures **452** use the same number of taps L . Therefore, the values of K and N unambiguously identify the corresponding algorithm species and can be used to define variable ID for signal **348** (see also Fig. 3).

15 Algorithm module **450** employs four different adaptive filtering algorithms identified by $K = 1, 2, 3,$ and 4 , respectively. The first algorithm ($K=1$) is a fast affine projection filter (FAPF) algorithm disclosed, e.g., in U.S. Patent No. 5,428,562, which is incorporated herein by reference in its entirety. Additional details on the FAPF algorithm can be found, e.g., in the above-cited article by S.L. Gay and S. Tavathia and in an article by 20 M. Tanaka, et al., "Fast Projection Algorithm and Its Step Size Control," IEEE, 1995, pp. 945-948, which is incorporated herein by reference in its entirety. Note that, for $N=1$, the FAPF reduces to a conventional normalized least mean square (NLMS) algorithm (see procedure $452_{1,1}$ in Fig. 4).

The second algorithm ($K=2$) is a variant of FAP that is based on the Levinson- 25 Durbin approximation of the autocorrelation matrix, often referred to as the Levinson-Durbin FAP (LDFAP) algorithm. The LDFAP algorithm is disclosed, e.g., in (i) U.S. Patent No. 6,137,881; (ii) S. Oh, et al., "A Fast Affine Projection Algorithm for an Acoustic Echo Cancellation Using a Fixed-Point DSP Processor," Proc. ICASSP, April 1997, pp. 4121-4124; and (iii) H. Ding "Fast Affine Projection Adaptation Algorithms Featuring Stable 30 Symmetric Positive-Definite Linear System Solvers," IEEE Transactions on Signal Processing, 2007, Vol. 55, No. 5, pp. 166-169, all of which are incorporated herein by

reference in their entirety. In one embodiment, the second algorithm can be an improved variant of LDFAP based on reciprocating recursion with prefixing and shifting, often referred to as Ratchet FAP, disclosed, e.g., in U.S. Patent Application Publication No. 2006/0039458, which is also incorporated herein by reference in its entirety.

5 The third and fourth algorithms ($K=3$ and 4) are based on a variant of FAP that can employ up to three sliding windows in both filtering and FTF modules as described, e.g., in F.G. Resende, et al., "AR Spectral Estimation Based on Multi-Window Analysis of the Linear Prediction Error," IEEE, 1997, pp. 119-122, which is incorporated herein by reference in its entirety. The third algorithm ($K=3$) employs one sliding window in the FTF
10 module and is designated as FAP-1SW. The fourth algorithm ($K=4$) employs three sliding windows in the FTF module and is designated as FAP-3SW.

 The above-specified selection of algorithms for algorithm module **450** can be briefly justified as follows. The most-prevalent algorithm used in adaptive filtering is the NLMS. Unfortunately, the NLMS algorithm has a relatively low convergence speed. Two
15 algorithms that are often used as alternatives to the NLMS algorithm are the affine projection algorithm (APA) and the recursive least mean squares (RLS) algorithm. However, the APA algorithm is computationally expensive (i.e., requires a relatively large MIPS budget), and the RLS is notorious for its quirky behavior. A FAP algorithm is a streamlined version of the APA algorithm that is similar in complexity to the NLMS
20 algorithm, but having a significantly faster convergence speed. The above-indicated variants of FAP were selected for algorithm module **450** because they are capable of providing a substantially optimal quality of echo suppression and exhibit other advantageous characteristics. Herein, the term "substantially optimal quality of echo suppression" means a quality that is sufficiently close to the theoretically achievable quality
25 for the given MIPS budget. One skilled in the art will appreciate that, in other embodiments, other numbers and/or combinations of algorithms can similarly be used.

 In one embodiment, algorithm module **450** employs the FAPF, LDFAP, FAP-1SW, and FAP-3SW algorithms having the following respective modifications.

 In the FAPF algorithm, the sliding-window fast-transversal-filter (SWFTF) method
30 for solving a system of linear equations is replaced by a method using the so called "direct system-of-linear-equations solving." Herein, the term "direct solving" means that the solution is computed directly (as opposed to iteratively) using a known algebraic formula

expressing said solution. In one implementation, the formula can be programmed by means of an ad-hoc routine optimized for matrices having a specific internal structure expected in this particular case.

In the LDFAP algorithm, the SWFTF method is replaced by a ratchet method (described, e.g., in the above-cited U.S. Patent Application Publication No. 2006/0039458) or by the Levinson-Durbin method of linear-equation solving (described, e.g., in the above-cited article by S. Oh, et al.). Regularization parameter δ is updated according to the following recursive formulas:

$$\delta_1 = \delta_0 \quad (1a)$$

$$\delta_n = \max(\delta_{n-1}, \frac{R_{lsf}}{L} C \delta_0) \quad (1b)$$

where δ_0 is the preferred initial value specified in constant set $\overline{p_0}$ (see also Fig. 3); C is a constant between about 500 and about 1000; R_{lsf} is the energy (or sound volume) of the last speech frame scaled to length L ; and L is the number of taps.

In the FAP-1SW algorithm, the resident SWFTF algorithm is configured to work in a single-window mode. Mathematically, this approach is similar to constructing a gradient vector in a linear space of greater dimensionality and projecting it onto a linear space of lower dimensionality. For multiple sliding windows, multiple instances of the SWFTF algorithm might be running. In addition, the SWFTF algorithm is implemented so that 32-bit numbers are used for divisions/multiplications, 64-bit numbers are used for additions/subtractions, and normalization/de-normalization is used to provide conversion between additive and multiplicative numerical forms. The number of normalization/de-normalization operations is substantially minimized. In particular, normalization with the same multiplier is used for certain sets of data, such as forward- and backward-prediction-coefficients vectors and some temporary matrices computed within the SWFTF algorithm. This type of normalization, while significantly reducing the number of de-normalization operations, does not lead to significant losses in the convergence speed. In a fixed-point implementation, the representation accuracy of numbers within the SWFTF algorithm is uniform 64 bits for all operations, e.g., using the 0:19:45 format, which serves to minimize or completely eliminate restarts during the convergence period. Regularization parameter δ is updated based on a feedback from the SWFTF algorithm. The initial value of δ , which is

specified in an input to the algorithm, can be modified, e.g., in the range from about -80% to about $+500\%$. For example, if the SWFTF algorithm diverges too fast, then the value of δ is increased. On the other hand, if the time spent between two consecutive SWFTF restarts is relatively large, then the value of δ is decreased.

5 In one configuration, selector module **340** sets the value of K for algorithm module **450** to 1, 2, 3, and 4 when the available MIPS budget specified by signal B_n (see Fig. 3) is from 3 to 10, from 10 to 15, from 15 to 30, and from 30 to 50 MIPS, respectively. Each of these ranges is further subdivided into intervals, each corresponding to a particular value of N . For example, the MIPS range corresponding to $K=1$ is subdivided into three intervals
10 corresponding to $N=1, 2, \text{ and } 3$, respectively; the MIPS range corresponding to $K=2$ is subdivided into seven intervals corresponding to $N=4, 5 \dots 10$, respectively; etc. As a result, for each value of the MIPS budget, selector module **340** can identify a corresponding interval and specify a corresponding (K, N) pair, thereby identifying a corresponding algorithm species for algorithm module **450**. Note that the above-specified MIPS-budget
15 ranges correspond to an exemplary implementation of algorithm module **450** on a 40-bit fixed-point DSP having four parallel multiply-and-accumulate (MAC) operations per clock cycle, such as the StarCore SC3400 processor commercially available from StarCore LLC of Austin, Texas. One skilled in the art will appreciate that other implementations of algorithm module **450** might use other MIPS-budget ranges.

20 In one embodiment, algorithm module **450** performs transitions between different procedures **452** as follows. For a fixed K , algorithm module **450** can directly transition from procedure **452** _{K,N} to procedure **452** _{$K,N+1$} or to procedure **452** _{$K,N-1$} . If K needs to be changed, then algorithm module **450** supports only the following direct transitions: (a) between procedures **452**_{1,3} and **452**_{2,4}; (b) between procedures **452**_{2,10} and **452**_{3,11}; and (c) between
25 procedures **452**_{2,10} and **452**_{4,11}. Algorithm module **450** also supports direct transitions from any procedure **452** _{K,N} to procedure **452**_{1,1}. A transition to procedure **452**_{1,1} can be precipitated, for example, by an abrupt decrease in the available MIPS budget. Note that, in Fig. 4, bi-directional and unidirectional direct transitions are indicated by double-headed and single-headed arrows, respectively. Transitions in algorithm module **450** that differ
30 from the above-enumerated direct transitions are performed indirectly, either using some combination of the supported direct transitions or via an interface module **460**.

As used herein, the term “direct transition” means a reconfiguration of the algorithm module, during which a previously running (first) algorithm species is terminated and a different (second) algorithm species begins to run immediately after the termination, wherein at least a portion of internal algorithm data, such as the autocorrelation vector or matrix, forward- and backward-prediction-coefficients vectors, and de-correlation filter, from the first algorithm species is transferred for use in the second algorithm species. The term “indirect transition” means a reconfiguration of the algorithm module, during which a previously running (first) algorithm species is terminated and a different (second) algorithm species begins to run, wherein (i) the algorithm module runs at least one other (third) algorithm species after the termination of the first algorithm species and before the start of the second algorithm species or (ii) the second algorithm species is initialized using a default initialization procedure, without transferring any internal algorithm data from the first algorithm species for use in the second algorithm species.

For $K=1$ and 2, a direct transition from procedure $452_{K,N}$ to procedure $452_{K,N-1}$ includes: (i) shrinking the autocorrelation matrix, R , to size $(N-1) \times (N-1)$ by removing its last row and last column and (ii) reducing the lengths of error vector e , de-correlated error vector ε , and de-correlation filter E to length $(N-1)$ by removing their respective last elements. For a definition of these entities, the reader is referred to the above-cited references on FAPF and LDFAP. A direct transition from procedure $452_{K,N}$ to procedure $452_{K,N+1}$ includes: (i) enlarging the autocorrelation matrix, R , to size $(N+1) \times (N+1)$ matrix by directly calculating the missing autocorrelation values and (ii) increasing the lengths of error vector e , de-correlated error vector ε , and de-correlation filter E to length $(N+1)$ by padding each of them with a zero element.

For $K=3$ and 4, a direct transition from procedure $452_{K,N}$ to procedure $452_{K,N-1}$ includes: (i) shrinking the autocorrelation matrix, R , to size $(N-1) \times (N-1)$ by removing its last row and last column; (ii) reducing the lengths of error vector e , de-correlated error vector ε , forward-prediction-coefficients vector a , and de-correlation filter E to length $(N-1)$ by removing their last elements; and (iii) reducing the length of backward-prediction-coefficients vector b to length $(N-1)$ by removing its first element. For a definition of these entities, the reader is referred to the above-cited references on FAP. A direct transition from procedure $452_{K,N}$ to procedure $452_{K,N+1}$ includes: (i) enlarging the autocorrelation matrix, R ,

to size $(N+1) \times (N+1)$ matrix by calculating the missing autocorrelation values; (ii) increasing the lengths of error vector e , de-correlated error vector ε , forward-prediction-coefficients vector a , and de-correlation filter E to length $(N+1)$ by padding with zeros; and (iii) increasing the length of backward-prediction-coefficients vector b to length $(N+1)$ by inserting a zero before the first element.

In one embodiment, algorithm module **450** performs the following error-monitoring and soft-restart routines.

For $K=1$ and 2 , algorithm module **450** compares, at each clock cycle, the value of $|\varepsilon_0 \sqrt{R_{lsf}}|$ with a first threshold value, where ε_0 is the first component of de-correlated error vector ε and R_{lsf} is the energy of the last speech frame scaled to length L . If the value of $|\varepsilon_0 \sqrt{R_{lsf}}|$ reaches or exceeds the first threshold value, then interface module **460** informs selector module **340**, via the alarm signal (see also Fig. 3), that a restart of the currently active procedure or a change of the algorithm species needs to be performed. It has been empirically determined that this error-monitoring procedure works best if the first threshold value is selected from a range between about 0.1 and about 0.2.

Qualitatively, the value of $|\varepsilon_0 \sqrt{R_{lsf}}|$ can be viewed as a measure of an error signal. More specifically, the error signal is a difference between the echo signal produced by the echo path (e.g., unwanted signal u_n in Fig. 1) and the estimated echo signal produced by the adaptive filter (e.g., echo estimate y_n in Fig. 1). An exact metric of the error signal is provided by the modulus of de-correlated error vector ε . In practice, a most-significant fraction of the error is captured by the first component (ε_0) of vector ε . Thus, the value of $|\varepsilon_0 \sqrt{R_{lsf}}|$ is essentially an easy-to-calculate estimate of the echo-cancellation error expressed as a fraction of the total sound volume (represented by R_{lsf}) in the outgoing communication signal. If this value exceeds the specified threshold value, then sound degradation due to the residual echo signal is deemed too detrimental and algorithm module **450** is prompted to take a corrective action.

If algorithm module **450** is instructed to restart a procedure, then the following steps are taken. The value of ε_0 is set to zero. Components of forward-prediction-coefficients vector a are assigned the respective rescue values saved in a rescue buffer, wherein the

rescue values are the component values corresponding to vector a used in the last successful iteration. The procedure is then restarted using the new values of ε_0 and vector a .

For $K=3$ and 4, algorithm module 450 compares, at each clock cycle, the value of $|\alpha(a, R)a_0 - 1|$ with a second threshold value, where R is the autocorrelation vector, a is the forward-prediction-coefficients vector, a_0 is the first element of vector a , and α is the forward-prediction energy. If the value of $|\alpha(a, R)a_0 - 1|$ reaches or exceeds the second threshold value, then interface module 460 informs selector module 340, via the alarm signal (see also Fig. 3), that a restart of the currently active procedure or a change of the algorithm species needs to be performed. It has been empirically determined that this error-monitoring procedure works best if the second threshold value is selected from a range between about 0.1 and about 0.2. Although the restart criterion used for $K=3$ and 4 has a different mathematical form than that of the restart criterion used for $K=1$ and 2, qualitative physical interpretations of the two criteria are similar. The different mathematical forms of the two criteria are mostly due to the differences between the corresponding algorithms (e.g., LDFAP vs. FAP-1SW or FAP-3SW).

If algorithm module 450 is instructed to restart a procedure, then the following steps are taken. Relying on the fact that the error-monitoring routine provides an advance warning and the internal algorithm data (that have been previously saved in the rescue buffer) are not significantly damaged yet by the growing error, algorithm module 450 configures procedure 452 that is being restarted to use the internal algorithm data saved in the rescue buffer instead of the data produced by the SWFTF algorithm during the halted iteration. The appropriate conditioning of these data for the restarted procedure takes $2N$ additional multiplications during the first N clock cycles after the restart. More specifically, the restart routine uses autocorrelation vector R saved in the rescue buffer. The retrieved autocorrelation vector is in use after the restart for N clock cycles until the restarted procedure 452 generates a proper replacement of that vector. De-correlation filter E is re-initialized at the restart.

While this invention has been described with reference to illustrative embodiments, this description is not intended to be construed in a limiting sense. For example, MIPS intervals corresponding to different algorithm species (see, e.g., procedures 452 in Fig. 4) can be overlapping or non-overlapping. Various modifications of the described

embodiments, as well as other embodiments of the invention, which are apparent to persons skilled in the art to which the invention pertains are deemed to lie within the principle and scope of the invention as expressed in the following claims.

The present invention may be implemented as circuit-based processes, including possible implementation as a single integrated circuit (such as an ASIC or an FPGA), a multi-chip module, a single card, or a multi-card circuit pack. As would be apparent to one skilled in the art, various functions of circuit elements may also be implemented as processing blocks in a software program. Such software may be employed in, for example, a digital signal processor, micro-controller, or general-purpose computer.

The present invention can be embodied in the form of methods and apparatuses for practicing those methods. The present invention can also be embodied in the form of program code embodied in tangible media, such as magnetic recording media, optical recording media, solid state memory, floppy diskettes, CD-ROMs, hard drives, or any other machine-readable storage medium, wherein, when the program code is loaded into and executed by a machine, such as a computer, the machine becomes an apparatus for practicing the invention. The present invention can also be embodied in the form of program code, for example, whether stored in a storage medium, loaded into and/or executed by a machine, or transmitted over some transmission medium or carrier, such as over electrical wiring or cabling, through fiber optics, or via electromagnetic radiation, wherein, when the program code is loaded into and executed by a machine, such as a computer, the machine becomes an apparatus for practicing the invention. When implemented on a general-purpose processor, the program code segments combine with the processor to provide a unique device that operates analogously to specific logic circuits.

Unless explicitly stated otherwise, each numerical value and range should be interpreted as being approximate as if the word "about" or "approximately" preceded the value of the value or range.

Although the elements in the following method claims, if any, are recited in a particular sequence with corresponding labeling, unless the claim recitations otherwise imply a particular sequence for implementing some or all of those elements, those elements are not necessarily intended to be limited to being implemented in that particular sequence.

Reference herein to "one embodiment" or "an embodiment" means that a particular feature, structure, or characteristic described in connection with the embodiment can be

included in at least one embodiment of the invention. The appearances of the phrase "in one embodiment" in various places in the specification are not necessarily all referring to the same embodiment, nor are separate or alternative embodiments necessarily mutually exclusive of other embodiments. The same applies to the term "implementation."

5 Also for purposes of this description, the terms "couple," "coupling," "coupled," "connect," "connecting," or "connected" refer to any manner known in the art or later developed in which energy is allowed to be transferred between two or more elements, and the interposition of one or more additional elements is contemplated, although not required. Conversely, the terms "directly coupled," "directly connected," etc., imply the absence of
10 such additional elements.

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CLAIMS

What is claimed is:

- 1 .A device, comprising:
 - an algorithm module having a plurality of algorithm species, each adapted to
 - 5 suppress echo in a communication signal; and
 - a selector module operatively coupled to the algorithm module and adapted to:
 - select a first algorithm species from said plurality based on an available
 - computational budget; and
 - configure the algorithm module to run the first algorithm species to perform said
 - 10 echo suppression.
- 2 .The invention of claim 1, wherein:
 - each of the algorithm species corresponds to a respective interval within a
 - computational-budget range; and
 - the first algorithm species corresponds to an interval having a current value of the
 - 15 available computational budget.
- 3 .The invention of claim 1, wherein:
 - each of the algorithm species is characterized by a respective computational cap; and
 - the computational cap of the first algorithm species is less than and closest to the
 - available computational budget.
- 4 .The invention of claim 1, wherein the selector module is further adapted to:
 - 20 detect a change in the available computational budget;
 - select a second algorithm species based on the detected change of the available
 - computational budget; and
 - reconfigure the algorithm module to run the second, instead of the first, algorithm
 - 25 species to perform said echo suppression.
- 5 .The invention of claim 4, wherein the algorithm module is adapted to transfer at
- least a portion of internal algorithm data from the first algorithm species for use in the
- second algorithm species.
- 6 .The invention of claim 5, wherein the internal algorithm data comprises at least
- 30 one of: an autocorrelation vector or matrix, a forward-prediction-coefficients vector, a de-
- correlation filter, and a backward-prediction-coefficients vector.

7 .The invention of claim 1, wherein the device is adapted to:
monitor accumulation of error corresponding to said error suppression; and
initiate a restart of the first algorithm species if a measure of said error exceeds a
specified threshold value.

5 8 .The invention of claim 7, wherein the algorithm module is adapted to transfer at
least a portion of internal algorithm data generated by the first algorithm species prior to the
restart for use in the first algorithm species after the restart.

9 .The invention of claim 8, wherein the internal algorithm data comprises at least
one of: an autocorrelation vector or matrix, a forward-prediction-coefficients vector, and a
10 de-correlation filter.

10 10 .The invention of claim 7, wherein said measure corresponds to a fraction of
sound volume in the communication signal attributed to residual echo.

11 .The invention of claim 1, wherein the plurality of algorithm species comprises at
least two algorithm species corresponding to at least two different algorithm variants, at
15 least two different projection orders N , or at least two different numbers of taps L .

12 .The invention of claim 11, wherein a value of L is fixed within said plurality of
algorithm species.

13 .The invention of claim 11, wherein the algorithm module supports direct
transitions between different algorithm species of a particular algorithm for which an
20 increment or a decrement of projection order N is no greater than one.

14 .The invention of claim 13, wherein the algorithm module further supports a
direct transition from any algorithm species to an algorithm species implementing an
NLMS algorithm.

15 15 .The invention of claim 13, wherein the algorithm module further supports
25 indirect transitions from any algorithm species to any other algorithm species.

16 .A method of adaptive filtering, comprising the steps of:

based on an available computational budget, selecting a first algorithm species from
a plurality of algorithm species, each adapted to suppress echo in a communication signal of
a communication device; and

30 configuring the communication device to run the first algorithm species to perform
said echo suppression.

17 .The invention of claim 16, further comprising the steps of:

detecting a change in the available computational budget;
selecting a second algorithm species based on the detected change of the available
computational budget; and

reconfiguring the communication device to run the second, instead of the first,
5 algorithm species to perform said echo suppression.

18 .The invention of claim 16, further comprising the steps of:

monitoring accumulation of error corresponding to said error suppression; and

initiating a restart of the first algorithm species if a measure of said error reaches or
exceeds a specified threshold value.

10 19 .The invention of claim 18, further comprising the step of transferring at least a
portion of internal algorithm data generated by the first algorithm species prior to the restart
for use in the first algorithm species after the restart.

20 .The invention of claim 16, further comprising the step of updating a value of the
available computational budget one time per speech frame.

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FIG. 1
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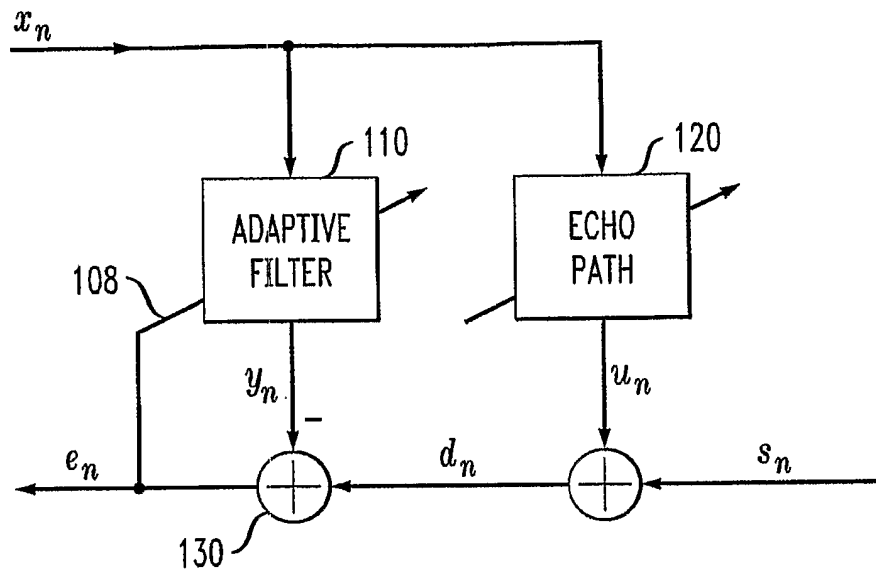
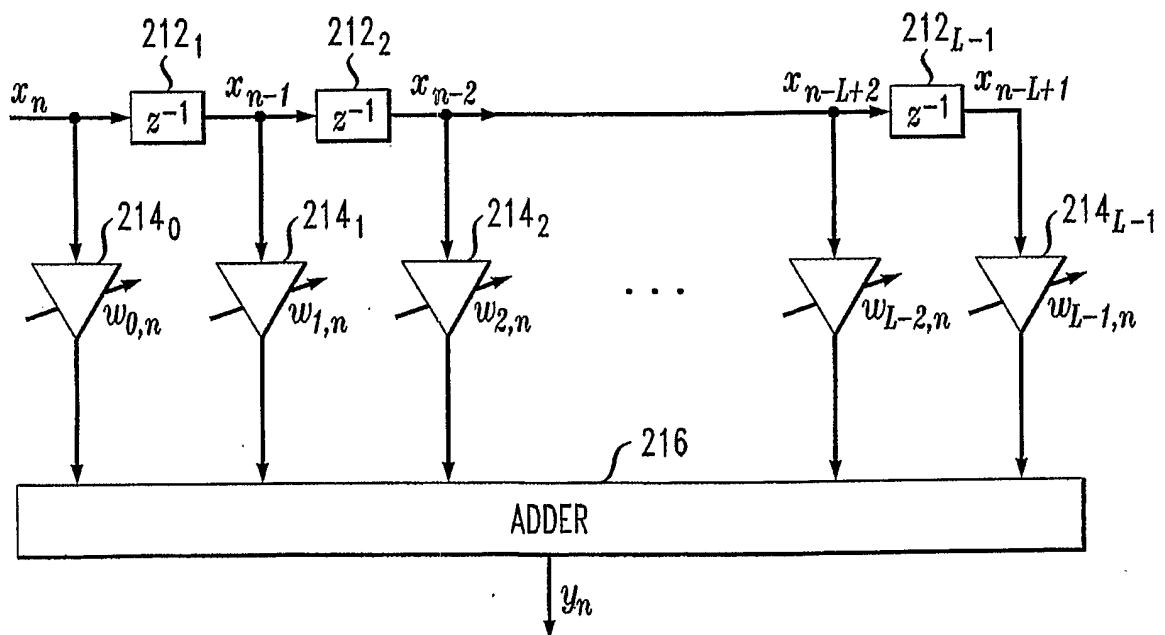


FIG. 2
210



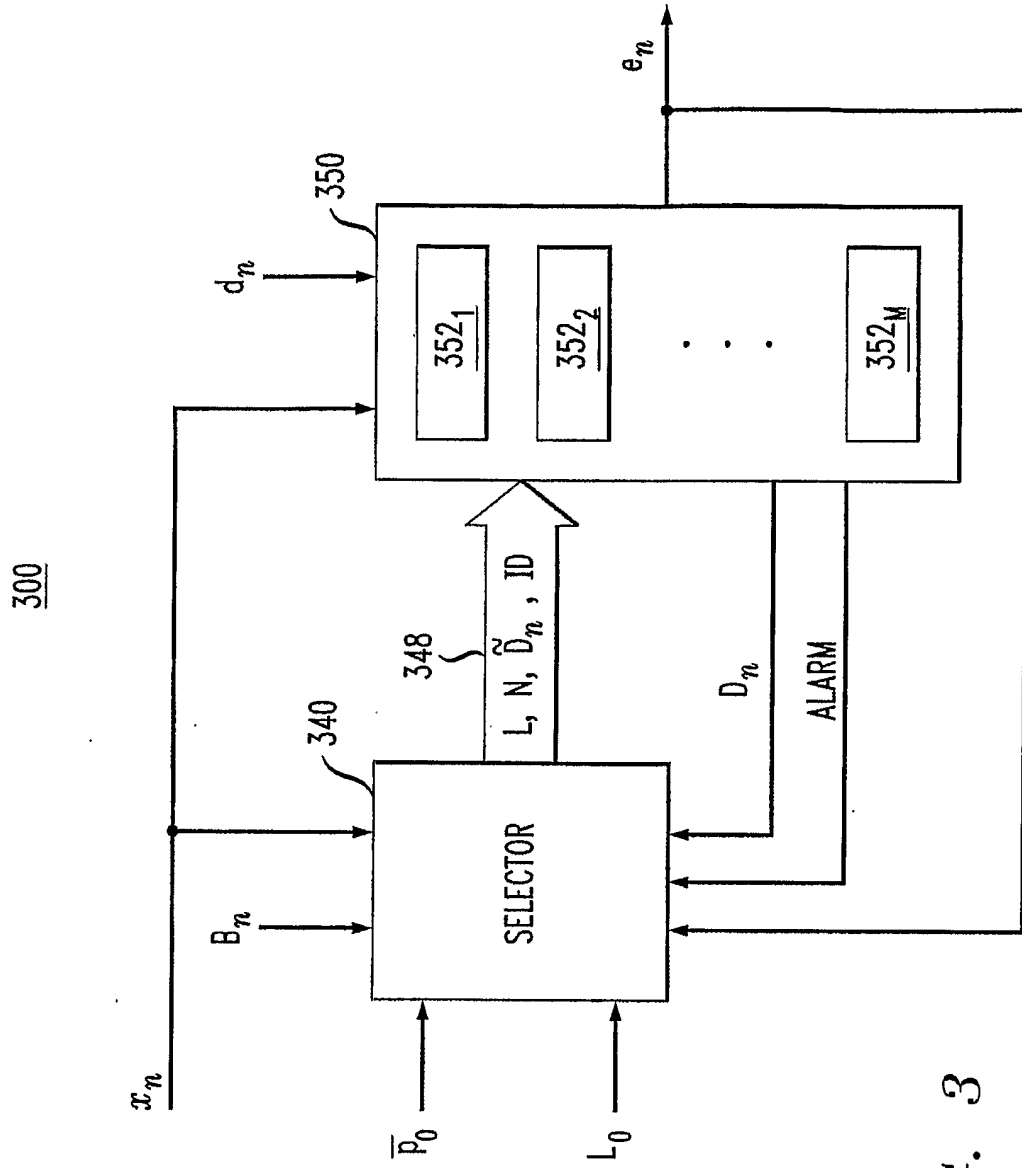


FIG. 3

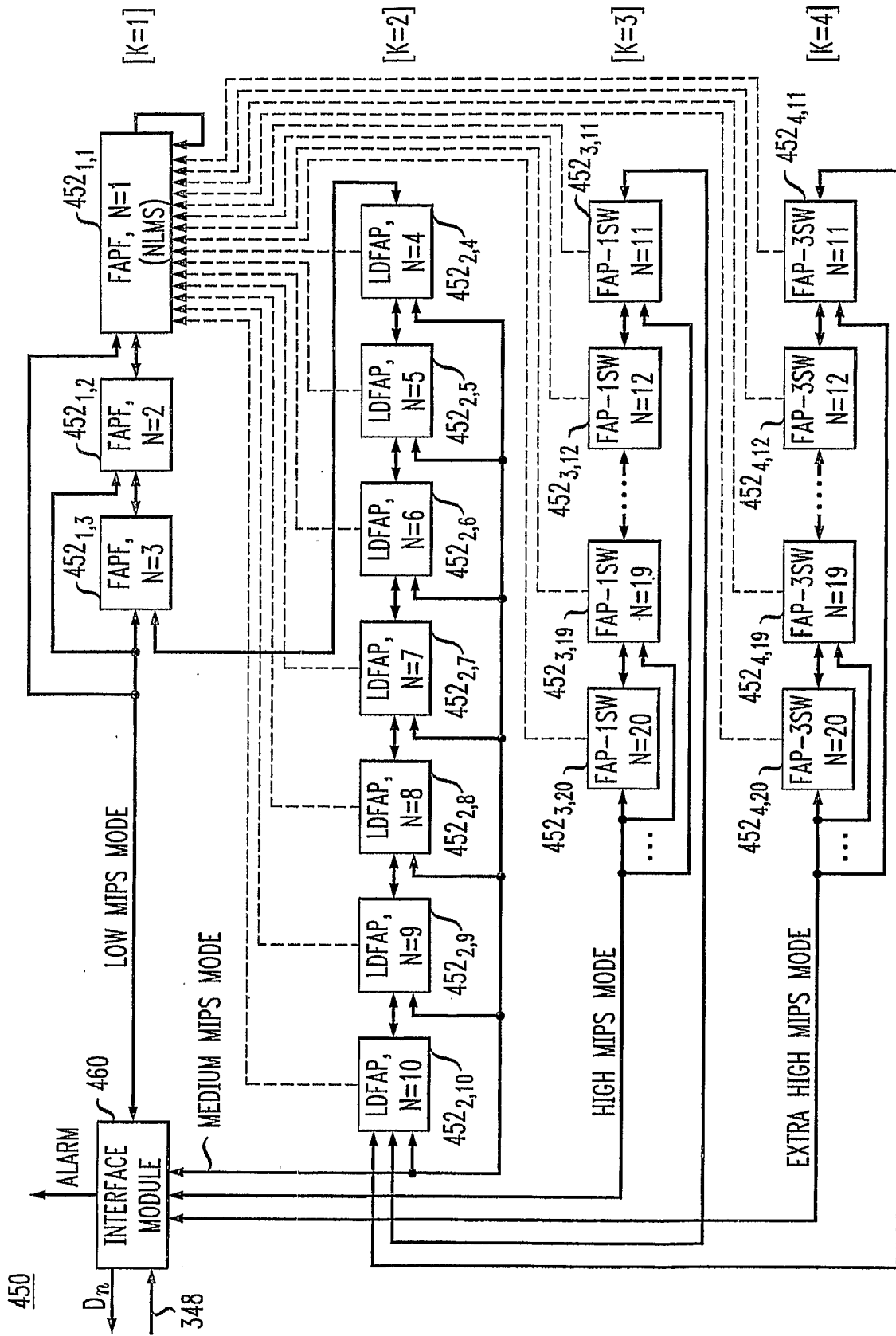


FIG. 4

INTERNATIONAL SEARCH REPORT

International application No
PCT/RU2008/000681

A. CLASSIFICATION OF SUBJECT MATTER
INV. H04M9/08

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)
H04M H04B

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

EPO-Internal

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X A	US 5 721 923 A (HAMILTON CHRIS [US]) 24 February 1998 (1998-02-24) the whole document	1-3, 11, 12 4-6, 13-15, 17, 20
A	EP 1 117 191 A (ERICSSON TELEFON AB L M [SE]) 18 July 2001 (2001-07-18) paragraph [0001] - paragraph [0051]	1, 16
A	GAY S L ET AL: "The fast affine projection algorithm" 19950509; 19950509 - 19950512, vol. 5, 9 May 1995 (1995-05-09), pages 3023-3026, XP010151981 ISBN: 978-0-7803-2431-2 cited in the application Introduction	11

Further documents are listed in the continuation of Box C.

See patent family annex.

* Special categories of cited documents :

- *A* document defining the general state of the art which is not considered to be of particular relevance
- *E* earlier document but published on or after the international filing date
- *L* document which may throw doubts on priority claim(s) or which is cited to establish the publication date of another citation or other special reason (as specified)
- *O* document referring to an oral disclosure, use, exhibition or other means
- *P* document published prior to the international filing date but later than the priority date claimed

- *T* later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention
- *X* document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone
- *Y* document of particular relevance; the claimed invention cannot be considered to involve an inventive step when the document is combined with one or more other such documents, such combination being obvious to a person skilled in the art.
- *Z* document member of the same patent family

Date of the actual completion of the international search

20 July 2009

Date of mailing of the international search report

06/11/2009

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INTERNATIONAL SEARCH REPORT

International application No.
PCT/RU2008/000681

Box No. II Observations where certain claims were found unsearchable (Continuation of item 2 of first sheet)

This international search report has not been established in respect of certain claims under Article 17(2)(a) for the following reasons:

1. Claims Nos.:
because they relate to subject matter not required to be searched by this Authority, namely:

2. Claims Nos.:
because they relate to parts of the international application that do not comply with the prescribed requirements to such an extent that no meaningful International search can be carried out, specifically:

3. Claims Nos.:
because they are dependent claims and are not drafted in accordance with the second and third sentences of Rule 6.4(a).

Box No. III Observations where unity of invention is lacking (Continuation of item 3 of first sheet)

This International Searching Authority found multiple inventions in this international application, as follows:

see additional sheet

1. As all required additional search fees were timely paid by the applicant, this international search report covers allsearchable claims.
2. As all searchable claims could be searched without effort justifying an additional fees, this Authority did not invite payment of additional fees.
3. As only some of the required additional search fees were timely paid by the applicant, this international search report covers only those claims for which fees were paid, specifically claims Nos.:
4. No required additional search fees were timely paid by the applicant. Consequently, this international search report is restricted to the invention first mentioned in the claims; it is covered by claims Nos.:

1-6, 11-15, 16-17, 20

Remark on Protest

- The additional search fees were accompanied by the applicant's protest and, where applicable, the payment of a protest fee.
- The additional search fees were accompanied by the applicant's protest but the applicable protest fee was not paid within the time limit specified in the invitation.
- No protest accompanied the payment of additional search fees.

FURTHER INFORMATION CONTINUED FROM PCT/ISA/ 210

This International Searching Authority found multiple (groups of) inventions in this international application, as follows:

1. claims: 1-6,11-15,16-17, 20

directed to dynamically selecting an echo cancelling algorithm species based on the currently available computational resources

2. claims: 7-10,18-19

directed to restarting an echo cancelling operation when divergence is detected

INTERNATIONAL SEARCH REPORT

Information on patent family members

International application No

PCT/RU2008/000681

Patent document cited in search report		Publication date		Patent family member(s)		Publication date
US 5721923	A	24-02-1998	EP	0690603 A2		03-01-1996
EP 1117191	A	18-07-2001	AU	2897001 A		24-07-2001
			WO	0152438 A1		19-07-2001
			US	2002077809 A1		20-06-2002